## TUESDAY WORK SESSION AGENDA May 27, 2025 Courthouse Conference Room

## THE LOCATION OF THIS MEETING IS ADA ACCESSIBLE. PLEASE ADVISE THE BOARD OF COMMISSIONERS (503-623-8173) AT LEAST 24 HOURS IN ADVANCE IF YOU NEED SPECIAL ACCOMMODATIONS TO ATTEND OR TO PARTICIPATE IN THE MEETING VIRTUALLY.

Approximate <u>Time</u>		AGENDA
9:00 a.m.	1.	CALL TO ORDER – PLEDGE OF ALLEGIANCE
	2.	COMMENTS (for items not on this agenda and limited to 3 minutes. We encourage all community members to engage with public comments to the Board of Commissioners. However, out of respect for our audience and a general sense of decorum please refrain from vulgar, threatening or inappropriate language.)
	3.	APPROVAL OF THE AGENDA
	4.	APPROVE MINUTES OF May 20, 2025
	5.	HUD FY26 PROPOSED BUDGET IMPACTS TO LOCAL HOUSING AUTHORITIES – Jessica Blakely & Christian Edelblute

- 6. POINT IN TIME COUNT RESULTS Brent DeMoe
- 7. NON-LISTED ITEMS (Pursuant to ORS 192.640)

Regular meetings of the Board of Commissioners are held on Tuesday and Wednesday each week. The meetings are held in the Board of Commissioners' conference room, 850 Main Street, Dallas, Oregon. Each meeting begins at 9:00 a.m., and is conducted according to a prepared agenda that lists the principal subjects anticipated to be considered. Pursuant to ORS 192.640, the Board of Commissioners may consider and take action on subjects that are not listed on the agenda. The Board also holds a department staff meeting at 9:00 a.m. on Every Monday in the Commissioners Conference Room at 850 main Street, Oregon.

## APPEARANCE OF INTERESTED CITIZENS

The Board sets aside a time at each regular meeting for comment by the public on subjects not appearing on the Agenda. Individuals may come forward and make any statement they wish, but not to exceed three (3) minutes in length, except as is required to give concise answers to questions from Board members. If the subject will require a lengthier presentation, or merits inclusion as an item on the Agenda of a future meeting, the Board may schedule it accordingly.